**Exercise 13:**

**Create storyboards to represent the user flow for a mobile app (e.g., food delivery app) using OpenBoard**

**AIM**:

To map out the user flow for a mobile app (e.g., a food delivery app), storyboards will be designed using OpenBoard.

**PROCEDURE:**

**Tool Link: https://openboard.ch/download.en.html**

**Step 1: Define the User Flow**

1. **Identify Key Screens**:

○ List the main screens your app will have (e.g., Home, Menu, Cart, Checkout, Order Confirmation).

2. **Map the User Journey**:

○ Understand the typical user journey through these screens (e.g., browsing menu, adding items to cart, checking out).

**Step 2: Create Storyboards Using OpenBoard**

1. **Install OpenBoard**:

○ Download and install OpenBoard from the official website.

2. **Create a New Document**:

○ Open OpenBoard and create a new document.

3. **Add Frames for Each Screen**:

○ Use the drawing tools to create frames representing each key screen of your app.

4. **Sketch Each Screen**:

○ Use the pen or shape tools to draw basic elements for each screen.

○ Focus on major UI components like buttons, text fields, and icons. 5. **Organize the Flow**:

○ Arrange the frames in a sequence that represents the user journey. ○ Use arrows or lines to show navigation paths between screens.

**Example Screens for Food Delivery App**

1. **Home Screen**:

○ Search bar for finding restaurants

○ Categories for different cuisines

2. **Menu Screen**:

○ List of food items with images, names, and prices

○ Add to Cart buttons

3. **Cart Screen**:

○ Items added to the cart with quantity and total price

○ Checkout button

4. **Checkout Screen**:

○ Delivery address form

○ Payment options

○ Place Order button

5. **Order Confirmation Screen**:

○ Order summary

○ Estimated delivery time

**OUTPUT:**

